

SD 42 Elementary Basketball Rules – 2019-20 Season

Here are the rules for basketball for the 2019-20 Season. Our main goal is that students have fun playing sport and develop new skills. Please keep that in mind throughout the year, even when the score is tied with 20 seconds left.

Coaches

If your team has a parent volunteer coach you MUST have a sponsor staff member sitting on the bench for the entire game. If the sponsor staff member can't attend the game, please find another staff member to be present for the entire game and they MUST be sitting on the bench. The staff member should be helping make sure players are respectful during the game. **Parent volunteer coaches AND staff sponsor must read and sign the Fair Play Code of Conduct adapted from Basketball BC for SD42 Elementary Basketball (see the last page for this). This should be given to your school principal.**

Please ensure that you have control of your students, parents and game officials. Letting the students play without distractions is the goal.

Special Game Play Rules

Half-court defense. No Pressing before offence crosses center. Pressing is only allowed in the **last two minutes (stop time) of a game IF the teams are within 10 points of each other at that two-minute mark.**

Players can aggressively rebound and only have to return to defensive end when the ball is securely controlled by the defender. They can take a loose ball that is accidentally passed in to them, or lost by an offensive player while returning to play defense. They may not actively check the other team.

Man to man defense only. No Zones. You should be within about 5 feet of your check on defense. Help defense is allowed. This means that as the ball is being moved towards the hoop by passing or dribbling it is acceptable to leave your check and play the threat. At times this may result in two or even three players defending the ball momentarily. Please teach your players that if there are two people checking you while you dribble it means that one of your teammates is open.

Double-teaming is NOT allowed. There is a difference between helping as there is a threat to the hoop and just sending two players to check one player. Referees are allowed to call double-teaming.

Timing

Home teams must provide a competent timer, scorer, and referees. There are to be four ten-minute quarters running time (doing two 5 minute shifts per quarter is the common way to run shifts). The time clock is to stop for whistles in the last two minutes if the game is within ten points.

If possible the timer should be available for all to see.

Officiating

Please try to find competent refs (having a grade 7 student doing a competitive game would NOT be appropriate in most circumstances!). Home team needs to supply at least one referee for rec and TWO referees for competitive.

Visiting team has the option of supplying a referee as well. It is the visiting teams responsibility to communicate if they are bringing a ref.

Competitive League Boys and Girls

1. The basketball should be - Size 5 or 6: circumference 28.5 to 29 inches, weight 20 ounces – can be rubber or leather (try to have a nice ball). The hoop should be at 10ft.
2. All teams need a **minimum of 10 players at each game**. Please call coaches ahead of time if you don't have 10 players available. Please do all you can to get 10 players first, even if this means pulling a player up from a rec team. Then try to reschedule. If this doesn't work then you will forfeit. ***THIS IS NEW TO 2019-20 and was voted at the June AGM to pass.**
3. **All players on a team must be rotated equally for the first three quarters of a game.** The fourth quarter is the coach's discretion. This rule is in place for both regular season and playoff games.
4. Children who are on the competitive teams should not play for recreational teams also. It is okay for recreational players to play some games on the competitive team if that team is short players or wants to reward them.
5. Follow all of the regular rules of basketball. This would include playing overtime. In the event of a tie, please play extra 2 minute overtime periods until a team wins. This would mean it is still full court press since the score is tied.
6. Schools are asked to keep an official score sheet and track fouls. Home team supplies this.
7. **Players are disqualified after 5 fouls.**
8. **Teams get 3 timeouts per half.**
9. Bonus - 2 foul shots are awarded for every foul after 5 team fouls in a quarter. Reset every quarter.
10. **Score reporting – Competitive winning teams** will need to report game scores to Robert Prince (boys) and Mark Smeed (girls) ASAP. Rec teams, please do NOT report scores.

Tiebreakers

- 1) Any ties in the standings between two teams will be broken at the end of the season based on the head to head results between the teams.
- 2) If there is a 3 way tie or more where the record among the teams is the same and the tie is circular where 1 beat 2, 2 beat 3 and 3 beat 1, their records against teams finishing ahead of them will be considered first. If one has beaten a team ahead of the teams that tied, that team will be placed ahead of the others. If they are the top teams, point differential will be used.

If none of these tiebreakers break the circular tie will be broken by a random draw of the teams involved or a flip of a coin.

Recreational League Boys and Girls

1. The basketball should be - Size 6: circumference 28.5 to 29 inches, weight 20 ounces – can be rubber or leather (try to have a nice ball)
2. Don't need to report scores
3. Can have any size roster
4. Follow all the regular rules of basketball

Coaches can decide together what aspects of the game they want the refs to watch more carefully (such as fouling) while only calling the other real obvious infractions. The following violations should be called when they are obvious- we don't want too many whistles, the players are developing and some errors are expected but big mistakes should be called:

1. 3 seconds in the key (it's more like 5 seconds in the key)
2. Travelling (obvious steps not sliding on the floor)
3. Double dribbling

Any questions please contact:

Basketball Coordinators – Robert Prince – Robert_Prince@sd42.ca

– Mark Smeed – Mark_Smeed@sd42.ca

Fair Play Code of Conduct

Adapted from Basketball BC's Code of Conduct for SD42 Elementary Basketball.

1. Play by the rules outlined above.
2. Encourage team play.
3. Every attempt must be made to give all players equal playing time through the first three quarters.
4. Reinforce good sportsmanship always.
5. Show respect for referees, other coaches, and players at all times.
6. The building of sound, fundamental basketball skills and developing a love for the game is one of the main objectives.

Signed by School Sponsor Teacher

Signed by Parent Volunteer Coach